
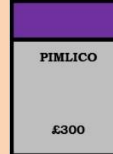
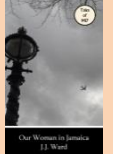
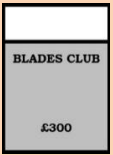















<p>Finish</p>		<p>78</p>	<p>77 Julia Mordred writes a new novel. Go back four places.</p>	<p>76</p>		<p>74</p>	<p>73 Watch <i>Godzilla</i> with Alec Cunningham. Go to 74.</p>	<p>72</p>	
<p>61 David Bronstein lights a Hanukkah candle. Get an extra throw.</p>	<p>62</p>		<p>64</p>	<p>65</p>	<p>66 Buy a copy of <i>Private Eye</i>. Move forward 5 spaces.</p>		<p>68</p>		<p>70</p>
	<p>59</p>	<p>58 Phyllis visits the Roundhead Club. Go to M16 Building.</p>		<p>56 John Mordred accidentally eats meat. Miss a turn.</p>	<p>55</p>	<p>54</p>	<p>53 Fully Magic Coal Tar Lounge play an Occupy gig. Enjoy.</p>	<p>52</p>	<p>51 Marcie becomes Head of White. Go to Square 57.</p>
<p>41</p>	<p>42</p>		<p>44 Constantius Sopa shows his 'good' side. Get an extra turn.</p>	<p>45</p>	<p>46</p>	<p>47 Take off your socks and throw them across the room.</p>	<p>48</p>	<p>49 Yulyanov's party. Lose a turn.</p>	
<p>40 Ruby Parker's birthday. Stay where you are.</p>		<p>38 Annabel says hi. Move forward 3 spaces.</p>	<p>37</p>	<p>36 You don't have to visit Tebloev. Go forward 5 squares.</p>	<p>35</p>	<p>34</p>	<p>33 Pierre Durand's been watching you. Go back 3 squares.</p>		<p>31 Constantius Sopa re-appears. Miss two turns.</p>
<p>21</p>	<p>22 Go forward 10 places for no reason at all. Life isn't fair.</p>	<p>23</p>	<p>24 Go back 10 places for no reason at all. Life isn't fair.</p>		<p>26 Travel to Russia. AKA square 24.</p>	<p>27</p>		<p>29 Read <i>The Eastern Ukraine Question</i>. Go to 29. Oh, you're on it.</p>	<p>30</p>
<p>20 Shadow a spy who turns out to be on your side. Go to 10.</p>	<p>19</p>	<p>18 Celia Demure criticises you. Go back to 15.</p>	<p>17</p>	<p>16 Livanov's ghost haunts you. Go back to 14.</p>		<p>14 Meet Livanov in a swimming pool. Shoot him dead. Move to 17.</p>	<p>13 Run over by your own fast car. Go back three spaces.</p>	<p>12</p>	<p>11 Attacked by Kramski. Go back to 3.</p>
<p>Start</p>	<p>2 You only threw a 1, you berk. Go back one space.</p>		<p>4 Find a fast car. Go forward 12 spaces.</p>		<p>6 Drink a drugged cocktail. Miss a turn.</p>	<p>7</p>	<p>8 You lose your memory. Start a new life on 9.</p>	<p>9 You regain your memory (if you lost it).</p>	<p>10</p>

The Tales of MI7 Board Game